



# CODEBOT MISSION 3 LOG - Lesson 2

## Pre-Mission Warm-Up

How many ways can you represent the value 7?

Answers will vary. Use slide 3 for some examples.

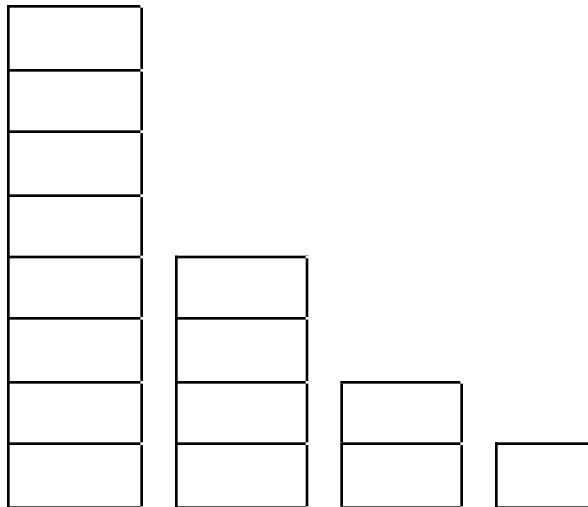
How can a computer represent 7?

Answers will vary, depending on student prior knowledge. They may know that computers use binary. Any answer should be accepted.

## Mission 3 Lesson 2 – Bright Byte Lights!

### Mission 3 Activity #1

Use the chart below to write numbers in binary and decimal. You can use small objects to fill in the columns. The first number is 6, so get six small objects and place them in the columns. Remember: Each column must be either completely filled in or completely empty! If the column is empty, write a 0. If the column is filled, write a 1.



Change these decimal numbers to binary:

A. 6      0110

B. 11      1011

C. 12      1100

Change these binary numbers to decimal:

D. 0011      3

E. 1001      9

F. 1101      13

### Mission 3 Activity #2

Use the chart below to write numbers in binary and decimal.

128	64	32	16	8	4	2	1
Binary	Decimal			Decimal	Binary		
0001 1011	27			18	0001 0010		
0010 0111	39			25	0001 1001		
0010 1010	42			34	0010 0010		

### Mission 3 Activity #3

Using the Console Panel, type three lines of code using binary to turn on/off the user LEDs. Type each line separately. You can close the console when you are done.

Your lines of code: **Answers will vary. Sample answer –**

- a. leds.user(0b11000110)
- b. leds.user(0b10111101)
- c. leds.user(0b01110010)

### Mission 3 Objective 6

- Start a new file: **BinaryLEDs**.
- Write code to meet the goals. Use CodeTrek as needed.

### Mission 3 Quiz

How many questions did you answer correctly the first time? Is there anything you need to review?

**Answers will vary. Hopefully 5/5 and no questions.**

### Post-Mission Reflection

Give an example of something that uses binary numbers in your everyday life.

**Many possible answers (anything digital):**

- Cell phones
- Television
- Computers
- Video games
- Musical instruments